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**1. On day I saw in an Internet site that after 30 days a new window appears on the screen. But I don't have it (my fish was born 17.05.2005).Why?**

=> Could you precise your question? From which website you read that ?

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**2. My fish is always baby. When its age will change?**

=> It will change when the weight will be higher, fish has to be happy and healthy...

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**3. Will the fish's dimensions increase?**

=> Yes, with the new version of Waquarium, they are different fishes size depending on the weight.

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**4. Will the baby fish's dimensions increase?**

=> Not yet in the current version, but next version each fishes could become an individual fish who can grows and get is own age...

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**5. I have 68 bacterias. Is it good? What is the highest possible number? What number is harmful?**

=> 68 is quiet good, it will help to decrease nitrits and nitrates, but 100 is the max. May be you can increase the temperature to 28/30 C° Degres and oxygen (using the bubble)

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**6. When will the next version of Waquarium appear? I'm waiting for...**

=> :-) I am currently working on a new version, name is JWaquarium2 or J2Waquarium... it will be able to work with a cellular phone (with Java) or a palmOS version..but it is the beginning of the construction...

Do not hesitate to send any ideas of evolution for Waquarium, I may add them ;-)

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**7. How to Restart game:**

=> With new fishes, Press the button with the pink fish and answer Yes restart.

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**8. NAME Customisation: How do I get my name into where she says "Good morning <name?>**

To customize with your name in the input text area press N: Yourname and press button with "?". Then fish will say you hello

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**9. SCROLLING TEXT MESSAGE:**

=> For scrolling text will appear, press button "T", in the second line press your name or message and then validate with button ok

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**10. MAGIC KEYCODES:**

Find below list of Magic words you can input to modify Waquarium settings without waiting days that your fishes grows ;-)

Enter the magic word in the text field near the buttons, then press the "?" button....

"N:" + Your Name: The fish will know your name !

"AGE++" => Age = + 1 day

"AGE30" => Age = 30 days

"1BEBE" => 1 Baby fish will appear

"5BEBE" => 5 Babies fishes will appear

"BFISH" => Size to Big fish

"MFISH" => Size to Medium fish

"SFISH" => Size to Small fish

= SUPER MAGIC KEYCODE => I used specific magic code for testing Waquarium, it is :  
NAUSICAA

It can help you to play easily with Waquarium ;-) Why NAUSICAA ? Because thinking of Great Miyazaki Story of NAUSICAA !

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### **11. What is the function of the button eye in the right corner of the second line?**

- It displays messages as scrolling text. It was designed to generate conversation with the fish, such as TalkToMyPalm another software, function is not yet completed :-)

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### **12. What is the function of the button in the left corner of the > second line?**

- It is the candle button, it displays fish informations such as age, birthday and astrological sign. Display as scrolling text.

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### **13. Why do the 50 hearts disappear every night?**

- Ah, that is a bug within version 1.13, even if you get the house, the heart counter is going down...

It will be fixed this week (May 2005), I will put a beta version under "File" section of the newsGroup..

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### **14. Where can I found informations, ask questions to Waquarium Author and users?**

- Subscribe to Wabyanko NewsGroup : <http://groups.yahoo.com/group/wabyanko/>

- You will be able to post messages in the forum.

- Read informations such as MAGIC words !

- Find BETA Versions.

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### **15. How many Waquarium's developers?**

- Only one person [Conceptor, designer, Developer] ;-)

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### **16. what are the blue, green, yellow bars at the upper left corner for?**

- 1° bar is the battery level.

- 2° bar is the Mind level : Quiet (Green), Excited (become Orange)

- 3° bar is the Health level : Yellow (good), Become Red : Bad Health

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### **17. What do the icons next to the bars signify?**

- 1° : Moon during night time, Sun for daylight time.

- 2° : Heart is health level ( red is good, less color is bad, black is very bad )

- 3° : Humor [bad] Grey->Red->Green->Yellow->Blue [ happy ]
- 4° : Mind [ Quiet ] Blue ...to... Red [ Excited ]
- 5° : Flower, change according to heart's stock level (function to be improved in next version!)
- 6° : Green meaning no Alert, Red if a Warning or settings to check !

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**18. What are the hearts for? i have 99 already.**

- You can collect the heart when the fishes are happy and when they are closed together. Number of heart is required to activate objects, such as the House and babies fishes. When an object is activated the heart number is decreased.

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**19. What is the mind for?**

- Mind, I didn't find a good word for this setting. It shows the fish state. It could become excited if you disturb it too much, too fast tap on the screen can frighten them... Then it can be afraid, going behind plants, or swimming very fast...

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**20. Waquarium V1.13 version, fishes characters are more sensitive:**

- During Night time they prefer to sleep, so if you try to play with them during night time (when light is OFF) they may become unhappy..

- During the day light, you can play with them to increase health and humor, but if you play with them too much, or tap too quickly on the screen, they may become Nervous (see left corner bar level can become orange, and rectangular 2x led RED) When they are too nervous they will go hiding behind the plants and swim faster....

- So, play with them slowly, and watch out the led.

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**\* Play with the fish:**

When you tap on the screen in front of fishes, it will make them happy. One exception is, when it is the night or when they are sleeping, they won't be happy to be disturbed. These actions will increase or reduce the fish Humor.

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**\* CPU/Freq:**

In current version, it is not used. It will be used in the future to fix the game speed. For some new future devices with higher CPU the waquarium life may be too quick ! so CPU/Freq may help to choose the rapidity of the game (so wait Higher Versions!)

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**\* Miam:**

It is a French funny word. It is used when you like something, you can say : " I like sushi, Miam Miam !!! :-) "

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**\* How to Feed fishes:**

When you press the second button on the left (with an happy face since V0.11) one piece of food (called Miam) will appear, then the fishes will go to catch it ...( and weight and health to increase )

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**\* Water Parameters : (check amonia cycle)**

- Temperature : correct Example 28°.
- Bacteria : Indicate the rate of bacterias (mini=0, max=100).  
Bacteria will help to clean the water (decrease nitrit & nitrate & Ammonia )
- Ammonia NH3 : Is very dangerous for fishes, if too high fish health will go down and they may died (rate must be equal to Zero).
- Nitrite NO2- : Is dangerous for fishes, if too high fish health will go down and they may died ( Max rate : 0.20 ).
- Nitrate NO3- : Is noxious for fishes, if too high fish health will go down and they may died ( Max rate : 50 ).
- GH : normal rate 6 to 16 dh.
- KH : normal rate 3 to 10 dh.
- PH : Specify the water PH scale value from 0 to 14.  
When PH scale is closed to Zero, acidity is high.  
PH = 2 : Very Acid, like lemon.  
PH = 3 : Acid, like vinegar.  
When PH = 7 : Neutral, like Pure Water.  
When PH scale is closed to 14, Alkalinity is high.  
PH = 8 : Alkaline (like Milk)
- Oxygen rate : Specify if water is correctly oxygenated, necessary for bacteria and fishes life, and plants during the night.

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\*\*\* Settings\*\*\*  
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- Bubbles : specify the power of the oxygen pump, then modify Water oxygenation rate.
- Temperature : specify water temperature, correct > 28°
- Pump : specify the power of the water pump, which make the water go through the filters (to clean the water).

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\*\*\*\* LIGHT \*\*\*\*

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- Specify when the light will be switched on
  - Specify when the light will be switched off
- Example : 9H to 21H, with power 80 provide 1248 WaquaLux : is correct when > 1000 / day
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**\* Plants:**

Currently only the flower is growing along the days, there is no others plants settings or events. May be in next versions !

- During the day they produced oxygen.
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**\* How can I activate the objects (home and babies) in my aquarium by > means of the hearts? If I don't activate it what does it mean?**

-> Just have to wait some days, and condition is that fishes are happy and good health (check settings value upper 60..)

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**\* I have Pocket PC but there isn't sound in my settings (only «no sound» and «beep»). What is beep? Where is sound?**

-> With PPC, there is no sound, only the "Beep", does the beep works with your PPC ? I do not have PPC to make tests...it should, within settings menu change option to "beep".

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**\* Why the button «refresh the water» (in the left lower corner) doesn't function? I don't see any effect.**

-> The Water refresh button is not on the left corner, it is the blue button in the middle with blue arrow ?

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**\* How many bubbles does the aquarium need? Does it depend on the inhabitant's number?**

-> Within current version better to put max of 5, it will increase Oxygen, then Bacteria (Bacteria helps to decrease Nitrites/Nitrates...)

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**\* The same question about pump.**

-> Similar as Oxygen (in current version !).

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**\* How many miams do the fishes need? Does it depend on their age?**

-> No, not yet :) they need to be feed once / 2 or 3 days... if not they will decrease on size and health...and may dye

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**\* What do the buttons in the «fish life» mean?**

-> It is a graphical view of settings value within last 30 days, shows humor/health/weight...

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**\* What is the duration of the life of the fishes when all the settings are correct?**

-> They are eternal, no limit ! ( if endofyear bug will be ok next January ;)

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**My Waquarium settings are: 14 h/day light with power - 80 (1456 lux), bubbles - 5, temperature=28, pump l/hour - 30, pH 7.049, O2 - 11 mg/L. Is it normal?**

=>Yes the settings seems ok, even if 14H of lights per days is huge..9H or 10H is better.

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**Why does the "mind" parameter change? Once it was, for example, 80, then decreased to zero, then it was 49, and now it is 19... Oh, no, now it is 9... Poor fish ;) is stupider and stupider....What does the parameter "heart" mean?**

=> Check the FAQ Question number 19

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**How to clean the filters?**

=> Currently within Waquarium you can only help to clean the filters via the pump. These kind of actions exists in the new version J2aquarium, which is the J2ME java version of Waquarium.

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**What does some strange black creature, something like spider, mean?**

=> That's sea creatures looking a little like OURSINS

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**What does mean the lilas and blue creature, which is a little like fish and a little like starfish?**

=> I am thinking that you are talking about the StarFish, who is a little strange in this funny world !

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**What are the keys "?", "Y", "N" and "eye" for?**

- ? : To input magic codes or communicate with fish.

- Y/N : to provide fishes with answers if questions

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**What mean the indicators in the upper part of the aquarium (not the keys, but these signs near the time indicator and some graphics). The moon/sun shows, I think, is the light turned on or off (but why does it twinkle?), but I can't understand, what means the heart, why it is red with yellow and beats, what means the blue twinkling squares - the**

**one with black frame and the one with black stripe and frame, what mean the red cross and the lilas triangle?...**

=> Check the FAQ questions 16 / 17...

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**Why the hearts, which are shown when I entertain the fish, sometimes are red, and sometimes - dark green?...**

=> The hearts are meaning that the actions make the fish happy (red heart) or unhappy (dark one) in case fish is trying to sleep and you are disturbing him..

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