

NINJA KID



Story

NinjaKid is the story around a little Ninja fighting through nine different worlds on its quest to find the kingdoms princess and rescue her from a mystical dragon who has imprisoned her in the dark temple of yan-yoso.

In this platform-style game with beat'em up elements, NinjaKid must fight his way through a Japanese village, a deep forest and the temple itself. By smashing vases with its sword he can reveal some useful items. Ying-Yang items will increase his sword power and also getting extra lives. Energy bottles will refill the heroes power. NinjaKid must also collect keys to open gates that stand across the level to finish his quest. Sometimes those keys are carried by enemies.

Game Information

Help NinjaKid to rescue the lost princess out of the temple of Yan-Yoso.

- 9 levels
- 3 different Asian mystical environments
- Many different enemy characters including a lot of bad traps
- Interactive tasks in every level
- Run fast to escape from Samurai warriors, bad Ninjas and other fighters
- Jump over different risky traps
- Jump up and down to reach different platforms
- Use elevators to reach higher areas
- Be careful of falling down spikes
- Find keys to open secret gates to other parts of the game
- Destroy vases with your sword to reveal energy items and ying-yang symbols
- Left softkey = Start Game
- Right softkey = Pause
- Fire (5) = Throw sword at enemies
- Star(*) key = See Inventory of collected items
- Up (2) = Jump Up
- Down (8) = Duck
- Left (4) = Run left
- Right (6) = Run right

Handsets/Devices

- Nokia S30
- Nokia S40 Version 1.0 + 2.0
- Nokia S60 Version 1.0 + 2.0
- Sharp GX10

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