

Product Description

Olive Oyl has been kidnapped...again! Help Popeye win back his sweetie by collecting all the Hearts, Love Notes and cries for H-E-L-P she throws out, in this update to the arcade classic. Beware of Bluto's formidable punch, the Sea Hag's flying bottles, and Bernard the Buzzard's attacks! Navigate the treacherous cliff side, lofty cityscape and perilous ship decks of the Black Barnacle. 'Musckle' up with spinach to knock Bluto into the water!

In Popeye by Namco, play in Arcade Mode or check out Enhanced Mode with new graphics, new rounds, and cameos by characters including Eugene the Jeep and Bernice the Whiffle Hen! Redeem points you earn to view Popeye comics on your phone!

"Yer strong to the finich 'cause you eats yer' spinach, yer Popeye the Sailor Man."

Screenshots



Using the Application

1. How to Start Popeye by Namco

1. From your phone's Game menu, find and launch Popeye by Namco
2. After the Title screen appears, select "Yes" or "No" to play the game with sound or not.
3. Once you see the game's Title screen, press any key to bring up the Main Menu.
4. From the Main Menu, select New Game
5. In the New Game menu you can set the Mode to Easy or Normal, or choose to play in Enhanced or Arcade mode
6. Select "Start Game" and press [OK] to start playing!

2. How to Play Popeye by Namco

a. Game Objectives and Goals:

Help Popeye win back his sweetie by collecting all the tokens of affection she throws down to him in each level:

- Sweetheart round: hearts
- Love Notes round: music notes
- The Black Barnacle round: letters H-E-L-P
- A Dream Walking round: letter Zs (Enhanced Mode only)

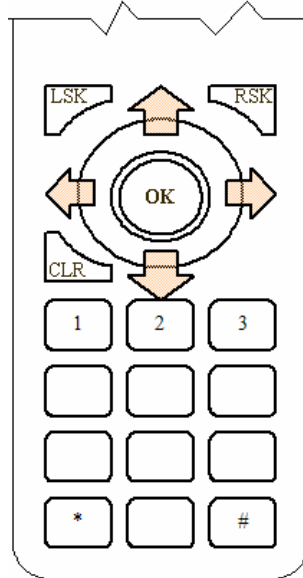
b. What to Avoid:

- Don't run into Bluto, before eating Spinach, or he will clobber Popeye!

- Dodge or punch bottles that Bluto or the Sea Hag will throw at you
- Dodge or punch Bernard the Buzzard

3. Controls

The following diagram illustrates a common handset's controls layout:



- **Move left or right:** press D-pad [left]/[right]
- **Go up or down stairs or ladders:** press D-pad [up]/[down]
- **Punch** thrown bottles, or Bernard the Buzzard: press [OK] or [5] key
- **Eat a can of spinach** when standing within reach of spinach: press [OK] or [5] key
- **Pet Bernice the Whiffle Hen.** Automatically pets Bernice when Popeye touches her.
- **Access the in-game pause menu and to pause the game:** press soft key under "Pause"

The functionality of the [Left Soft Key] and [Right Soft Key] vary during different parts of the game and may vary for different handsets.

4. Scoring

Points are awarded for the following actions:

- Gathering Olive's tokens will give Popeye 500, 300, 100, or 50 points – the faster Popeye catches tokens after they are tossed out, the higher the point value.
- Punching a bottle will earn Popeye 100 points.
- Punching Bernard the Buzzard is worth 1000 points.
- Punching the Punching Bag will give 30 points.
- Dropping the barrel on Bluto's head will award 4000, 3000, 2000, or 1000 points depending how far the barrel drops before landing on Bluto's head.
- Knocking Bluto into the water is worth 3000 points.
- Grabbing Swee'Pea will earn Popeye 500 points.
- When Popeye is powered-up on spinach, all point totals are doubled.
- Reaching Olive Oyl on The Black Barnacle level will award Popeye 5000 points.
- Petting Bernice the Whiffle Hen is worth 50 points (Enhanced mode only)
- In the Spinach Run bonus level, grabbing a can of spinach is worth 100 points. (Enhanced mode only)

5. Options

The following options are available on the Options menu. Pressing [OK], [Left], or [Right] will toggle each option on or off. Press [Up] and [Down] to navigate through the menu.

- SOUNDS – toggles between ON/OFF.
- VIBRATION – toggles the vibration ON/OFF.
- BACK soft key – return to the Main Menu

You can also press the [*] key from anywhere in the game to toggle sounds ON/OFF, and press the [#] key from anywhere in the game to toggle vibration ON/OFF.

6. Comics*

You can redeem one comic token for each 5000 points earned in-game. When you have saved up enough points, dash to the Comic Viewer from the Main Menu and redeem your points for tokens to view Popeye comic strips.

You can view the last comic you redeemed without having to spend extra points. In the Comics Viewer menu, simply select "View Comic" to see the last comic. To redeem points for a new comic, select "View New Comic."

*Available on most handsets

Tips and Tricks

- Keep an eye on Bluto because you can figure out his next move by looking at his pose or expression. For example, if Popeye is above Bluto, Bluto will glance up before he reaches up to clobber Popeye.
- There is only one can of spinach on each level so use it wisely!
- When Popeye uses a can of spinach all of Olive's tokens will freeze on the screen. This will allow Popeye to gather tokens relatively easily and for double the points!
- In Love Notes rounds, be careful when using the seesaw, as Bluto or thrown bottles can clobber Popeye while he is in the air.
- In Sweetheart rounds, punch the punching bag when Bluto is underneath the barrel, to knock the barrel onto Bluto and get him out of Popeye's way temporarily.

Frequently Asked Questions

Is there any way to save the game?

Yes. When playing, the game will automatically save once completing a round. The round will be then unlocked while the next round is being loaded. When resuming, you will begin at the last round unlocked. .

Can Popeye punch Bluto?

The only time that Popeye can clobber Bluto is after he eats a can of spinach. While powered-up on spinach, run to Bluto to punch and knock Bluto into the water. If Popeye tries to punch Bluto at any other time, Popeye will be knocked into the water.

In Enhanced mode I see animal-shaped creatures on the screen. What are these creatures?

This would be either Bernice the Whiffle Hen or Eugene the Jeep. When Bernice the Whiffle Hen appears on the screen move Popeye next to her and press the action button ([OK] or [5]). Popeye will reach out and pet her. Bernice will activate the Spinach Run bonus level where Popeye can rack up extra points and possibly more tries. In the bonus level, Eugene the Jeep will teleport in various locations in the level with spinach cans, which Popeye must collect to earn extra points.

Trouble Shooting

Why can't I hear any sound?

Go into the Options menu or press the [*] key to toggle sound on and off. If you still can't hear sound, exit the game and check your phone's settings and volume. The phone's sounds may be disabled or the volume may be too low to hear the game.

How do I toggle the vibration?

Go into the Options menu or press the [#] key to toggle sound on and off. If you don't feel any vibration after turning the vibration on, consult your phone's manual to turn it on and off.

Namco on the Internet

For more information about this and other games by Namco, please visit www.namcogames.com.

For game-play related support inquiries please contact support-ws@namco.com.

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